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BigBlueButton o.8b Student Guide Enabling Audio

Enabling Audio

Enabling audio as you enter the activity

Steps

The activity will ask you for access to your camera and microphone in an Adobe Flash Player pop-up window.

1. Click Allow to participate audibly and visually. If you click Deny you may still access the activity and participate in the chat.





It is suggested that you use a headset when working with BigBlueButton. Onboard computer microphones add background noise and echoes to the activity.

If you are not using a microphone, using only your computer speakers will not lead to echoes or feedback.

When you click Allow, you'll be asked to test your sound to make sure it works.

- 2. Click Play Test Sound and make sure you can hear the sound through your headset, not your computer speakers.
- 3. You should see the bar above Change Microphone move to show that the computer can "hear" you when you speak into the microphone on your headset.
- 4. Click **Join Audio** to join the discussion with audio on.

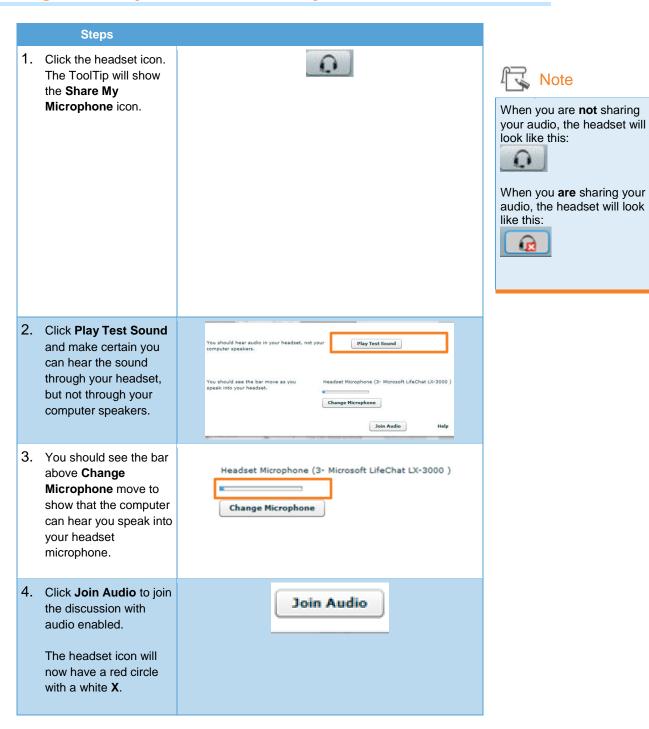




On a PC, the sound settings are found in Start → Control Panel → Sound.

On a Mac, the settings are found in System Preferences→Sound.

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Note

Mute

